

Package: teal.picks (via r-universe)

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Type Package

Title Dataset and Variable Picker and Merge Module for 'teal'
Applications

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Description Allows users to interactively select datasets, variables,
and values within 'teal' applications using a
'tidyselect'-style interface. Selected picks can be merged and
transformed into analysis-ready data within 'teal' modules.

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URL <https://github.com/insightsengineering/teal.picks/>,
<https://insightsengineering.github.io/teal.picks/>

BugReports <https://github.com/insightsengineering/teal.picks/issues>

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app_driver_expect_picks_visible

Expect that a CSS selector resolves to at least one visible element.

Description

Use this helper only for tests and development workflows.

Usage

app_driver_expect_picks_visible(selector, app_driver, timeout)

app_driver_expect_picks_hidden(selector, app_driver, timeout)

Arguments

selector	character(1) CSS selector to check.
app_driver	App driver object.
timeout	numeric(1) maximum wait time.

Value

Called expectation result.

Functions

- `app_driver_expect_picks_hidden()`: Check if a selector is hidden for a given timeout.

Examples

```
## Not run:
if (requireNamespace("shinytest2", quietly = TRUE)) {
  data <- within(teal.data::teal_data(), iris <- iris)
  test_picks <- picks(
    datasets("iris"),
    variables(choices = c("Sepal.Length", "Sepal.Width"), selected = "Sepal.Length")
  )
  teal_app <- teal::init(
    data = data,
    modules = teal::modules(tm_merge(label = "badge test", picks = list(pick = test_picks)))
  )
  app_driver <- suppressWarnings(shinytest2::AppDriver$new(
    shiny::shinyApp(ui = teal_app$ui, server = teal_app$server)
  ))
  app_driver$wait_for_idle()
  app_driver_expect_picks_hidden("[id$='inputs_container']", app_driver, timeout = 1000)
  app_driver$click(selector = "[id$='inputs-summary_badge']")
  app_driver_expect_picks_visible("[id$='inputs_container']", app_driver, timeout = 1000)
  app_driver$stop()
}

## End(Not run)
```

app_driver_get_teal_picks_slot

Read the selected values from a categorical teal.picks slot.

Description

While the summary badge has never been opened, picker inputs are not bound. This helper reads the committed values from exported picks state. Use this helper only for tests and development workflows.

Usage

```
app_driver_get_teal_picks_slot(app_driver, pick_id, slot = "variables")
```

Arguments

app_driver	App driver object.
pick_id	character(1) teal.picks id.
slot	character(1) slot name. Defaults to "variables".

Value

Selected value(s) for the requested slot.

Examples

```
## Not run:
if (requireNamespace("shinytest2", quietly = TRUE)) {
  data <- within(teal.data::teal_data(), iris <- iris)
  test_picks <- picks(
    datasets("iris"),
    variables(choices = c("Sepal.Length", "Sepal.Width"), selected = "Sepal.Length")
  )
  teal_app <- teal::init(
    data = data,
    modules = teal::modules(tm_merge(label = "badge test", picks = list(pick = test_picks)))
  )
  app_driver <- suppressWarnings(shinytest2::AppDriver$new(
    shiny::shinyApp(ui = teal_app$ui, server = teal_app$server)
  ))
  on.exit(app_driver$stop())
  app_driver$wait_for_idle()
  app_driver_get_teal_picks_slot(app_driver, "pick", "variables")
}

## End(Not run)
```

```
app_driver_set_teal_picks_slot
```

Set a categorical teal.picks slot value.

Description

This helper synchronizes native and bootstrap-select state and commits via the teal.picks open/close input pulse. Use this helper only for tests and development workflows.

Usage

```
app_driver_set_teal_picks_slot(app_driver, pick_id, slot, value, wait = TRUE)
```

Arguments

app_driver	App driver object.
pick_id	character(1) teal.picks id.
slot	character(1) slot name.
value	NULL or character vector of selected values.
wait	logical(1) if TRUE, wait for idle after commit.

Value

Invisibly returns app_driver.

Examples

```
## Not run:
if (requireNamespace("shinytest2", quietly = TRUE)) {
  data <- within(teal.data::teal_data(), iris <- iris)
  test_picks <- picks(
    datasets("iris"),
    variables(choices = c("Sepal.Length", "Sepal.Width"), selected = "Sepal.Length")
  )
  teal_app <- teal::init(
    data = data,
    modules = teal::modules(tm_merge(label = "badge test", picks = list(pick = test_picks)))
  )
  app_driver <- suppressWarnings(shinytest2::AppDriver$new(
    shiny::shinyApp(ui = teal_app$ui, server = teal_app$server)
  ))
  on.exit(app_driver$stop())
  app_driver$wait_for_idle()
  app_driver_set_teal_picks_slot(app_driver, "pick", "variables", "Sepal.Width")
  app_driver_get_teal_picks_slot(app_driver, "pick", "variables")
}

## End(Not run)
```

app_driver_teal_picks_exports

Read all teal.picks exported values for a module namespace.

Description

The module namespace is inferred from the summary badge id in the DOM, then used to filter exported values. Use this helper only for tests and development workflows.

Usage

```
app_driver_teal_picks_exports(app_driver, pick_id)
```

Arguments

app_driver App driver object.

pick_id character(1) teal.picks id.

Value

Named list of module-scoped exported values.

Examples

```
## Not run:
if (requireNamespace("shinytest2", quietly = TRUE)) {
  data <- within(teal.data::teal_data(), iris <- iris)
  test_picks <- picks(
    datasets("iris"),
    variables(choices = c("Sepal.Length", "Sepal.Width"), selected = "Sepal.Length")
  )
  teal_app <- teal::init(
    data = data,
    modules = teal::modules(tm_merge(label = "badge test", picks = list(pick = test_picks)))
  )
  app_driver <- suppressWarnings(shinytest2::AppDriver$new(
    shiny::shinyApp(ui = teal_app$ui, server = teal_app$server)
  ))
  on.exit(app_driver$stop())
  app_driver$wait_for_idle()
  names(app_driver_teal_picks_exports(app_driver, "pick"))
}

## End(Not run)
```

as.picks

Convert data_extract_spec to picks

Description

[Experimental] Helper functions to ease transition between `teal.transform::data_extract_spec()` and `picks()`.

Usage

```
as.picks(x, quiet = FALSE)

teal_transform_filter(x, label = "Filter")
```

Arguments

`x` (data_extract_spec, select_spec, filter_spec) object to convert to `picks`

`quiet` (logical(1)) whether to suppress warnings about non-convertible elements.

`label` (character(1)) Label of the module.

Details

With introduction of `picks`, `data_extract_spec` will no longer serve a primary tool to define variable choices and default selection in teal-modules and eventually `data_extract_spec` will be deprecated. To ease the transition to the new tool, we provide `as.picks` method which can handle 1:1 conversion from `data_extract_spec` to `picks`. Unfortunately, when `data_extract_spec` contains `filter_spec` then `as.picks` is unable to provide reliable `picks` equivalent.

Value

A `picks` object when conversion is possible, otherwise NULL with a warning (if `quiet = FALSE`).

Examples

```
# convert des with eager select_spec
as.picks(
  teal.transform::data_extract_spec(
    dataname = "iris",
    teal.transform::select_spec(
      choices = c("Sepal.Length", "Sepal.Width", "Species"),
      selected = c("Sepal.Length", "Species"),
      multiple = TRUE,
      ordered = TRUE
    )
  )
)

# convert des with delayed select_spec
as.picks(
  teal.transform::data_extract_spec(
    dataname = "iris",
    teal.transform::select_spec(
      choices = teal.transform::variable_choices("iris"),
      selected = teal.transform::first_choice(),
      multiple = TRUE,
      ordered = TRUE
    )
  )
)

as.picks(
  teal.transform::data_extract_spec(
    dataname = "iris",
    teal.transform::select_spec(
      choices = teal.transform::variable_choices(
```

```

      "iris",
      subset = function(data) names(Filter(is.numeric, data))
    ),
    selected = teal.transform::first_choice(),
    multiple = TRUE,
    ordered = TRUE
  )
)
)

# teal_transform_module build on teal.transform

teal_transform_filter(
  teal.transform::data_extract_spec(
    dataname = "iris",
    filter = teal.transform::filter_spec(
      vars = "Species",
      choices = c("setosa", "versicolor", "virginica"),
      selected = c("setosa", "versicolor")
    )
  )
)

teal_transform_filter(
  picks(
    datasets(choices = "iris", select = "iris"),
    variables(choices = "Species", "Species"),
    values(
      choices = c("setosa", "versicolor", "virginica"),
      selected = c("setosa", "versicolor")
    )
  )
)

```

check_last_level	<i>Assert level</i>
------------------	---------------------

Description

Assert level

Usage

```
check_last_level(x, class)
```

```
assert_last_level(x, class, .var.name = checkmate::vname(x), add = NULL)
```

Arguments

x	picks object
class	Class of the last element of picks
.var.name	[character(1)] The custom name for x as passed to any assert* function. Defaults to a heuristic name lookup.
add	[AssertCollection] Collection to store assertion messages. See AssertCollection .

Value

For check_last_level a logical value or a string. For assert_last_level invisibly the object checked or an error.

Examples

```
x <- picks(datasets(), variables(), values())
assert_last_level(x, "values")
```

check_picks	<i>Assert picks contains a specific element</i>
-------------	---

Description

Check whether a picks object contains at least one element of the given class ("datasets", "variables", or "values").

Usage

```
check_picks(x, datasets = TRUE, variables = FALSE, values = FALSE)
```

```
assert_picks(
  x,
  datasets = TRUE,
  variables = FALSE,
  values = FALSE,
  .var.name = checkmate::vname(x),
  add = NULL
)
```

Arguments

x	picks object
datasets	(logical(1)) whether to check for the presence of a datasets element.
variables	(logical(1)) whether to check for the presence of a variables element

values	(logical(1)) whether to check for the presence of a values element
.var.name	[character(1)] The custom name for x as passed to any assert* function. Defaults to a heuristic name lookup.
add	[AssertCollection] Collection to store assertion messages. See AssertCollection .

Value

For check_picks a logical value or a string. For assert_picks invisibly the object checked or an error.

Examples

```
p <- picks(datasets(), variables(), values())
assert_picks(p, datasets = TRUE)
assert_picks(p, variables = TRUE)
assert_picks(p, values = TRUE)

p <- picks(datasets(), variables())
check_picks(p, values = TRUE)
```

ensure_picks_datasets	<i>Creation of picks object that does not override a dataset if already exists</i>
-----------------------	--

Description

[Experimental] Utility function for applying a user-input for variables to the data selected.

Usage

```
ensure_picks_datasets(datasets = NULL, x, ...)
```

Arguments

datasets	(datasets() object) to use if x does not already have a dataset.
x	(pick or picks object) to ensure has a dataset.
...	(pick or picks object) that will be appended to the datasets.

Value

a picks object with a dataset, either from x or from datasets and other information added.

Examples

```
ensure_picks_datasets("ADTTE", x = picks(datasets("ADSL", "ADSL"), variables("SEX")))  
ensure_picks_datasets(datasets("ADSL", "ADSL"), x = variables("SEX", "SEX"))  
ensure_picks_datasets(datasets("ADSL", "ADSL"),  
  x = variables("SEX", "SEX"),  
  values(c("F", "M"), "F")  
)
```

helper_functions_pick *Helper functions to check pick attributes*

Description

Helper functions for pick objects generated from `datasets()`, `variables()` or `values()`:

- `is_pick_multiple()` checks if a pick has the `multiple` attribute set to `TRUE`.
- `is_pick_fixed()` checks if a pick has the `fixed` attribute set to `TRUE`.
- `is_pick_ordered()` checks if a pick has the `ordered` attribute set to `TRUE`.

Usage

```
is_pick_multiple(x)
```

```
is_pick_fixed(x)
```

```
is_pick_ordered(x)
```

Arguments

`x` (datasets, variables or values) pick to check.

Value

`TRUE` if the pick has the attribute set to `TRUE`, `FALSE` otherwise.

Examples

```
p <- picks(datasets("iris"), variables(), values())  
  
is_pick_multiple(p$variables)  
  
is_pick_fixed(p$variables)  
  
is_pick_ordered(p$variables)
```

interaction_vars	<i>Declare interaction variable pairs for tidyselect</i>
------------------	--

Description

Used inside tidyselect expressions to declare a pair of variables that interact with each other. The pair is recorded in the selection environment and the positions of both variables within the available variables are returned.

Usage

```
interaction_vars(  
  var1,  
  var2,  
  vars = tidyselect::peek_vars(fn = "interaction_vars")  
)
```

Arguments

var1	An unquoted variable name.
var2	An unquoted variable name that interacts with var1.
vars	Character vector of available variable names, retrieved automatically via <code>tidyselect::peek_vars()</code> .

Value

An integer vector of length 2 giving the positions of var1 and var2 in vars, or NA where a variable is not found.

Examples

```
picks(  
  datasets("ADAE"),  
  variables(  
    c(AGE, RACE, interaction_vars("COUNTRY", "RACE")),  
    selected = "COUNTRY:RACE",  
    multiple = TRUE  
  ),  
  values()  
)
```

Description

`merge_srv` is a powerful Shiny server function that orchestrates the merging of multiple datasets based on user selections from `picks` objects. It creates a reactive merged dataset (`teal_data` object) and tracks which variables from each selector are included in the final merged output.

This function serves as the bridge between user interface selections (managed by selectors) and the actual data merging logic. It automatically handles:

- Dataset joining based on join keys
- Variable selection and renaming to avoid conflicts
- Reactive updates when user selections change
- Generation of reproducible R code for the merge operation

Usage

```
merge_srv(
  id,
  data,
  selectors,
  output_name = "anl",
  join_fun = "dplyr::inner_join"
)
```

Arguments

<code>id</code>	(character(1)) Module ID for the Shiny module namespace
<code>data</code>	(reactive) A reactive expression returning a <code>teal.data::teal_data</code> object containing the source datasets to be merged. This object must have join keys defined via <code>teal.data::join_keys()</code> to enable proper dataset relationships.
<code>selectors</code>	(named list) A named list of selector objects. Each element can be: <ul style="list-style-type: none"> • A <code>picks</code> object defining dataset and variable selections • A reactive expression returning a <code>picks</code> object The names of this list are used as identifiers for tracking which variables come from which selector.
<code>output_name</code>	(character(1)) Name of the merged dataset that will be created in the returned <code>teal_data</code> object. Default is "anl". This name will be used in the generated R code.
<code>join_fun</code>	(character(1)) The joining function to use for merging datasets. Must be a qualified function name (e.g., "dplyr::left_join", "dplyr::inner_join", "dplyr::full_join"). Default is "dplyr::inner_join". The function must accept <code>by</code> and <code>suffix</code> parameters.

Value

A list with two reactive elements:

- `dataA` reactive returning a `teal.data::teal_data` object containing the merged dataset. The merged dataset is named according to `output_name` parameter. The `teal_data` object includes:
 - The merged dataset with all selected variables
 - Complete R code to reproduce the merge operation
 - Updated join keys reflecting the merged dataset structure
- `variables A` reactive returning a named list mapping selector names to their selected variables in the merged dataset. The structure is: `list(selector_name_1 = c("var1", "var2"), selector_name_2 = c("var3", "var4"), ...)`. Variable names reflect any renaming that occurred during the merge to avoid conflicts.

How It Works

The `merge_srv` function performs the following steps:

1. **Receives Input Data:** Takes a reactive `teal_data` object containing source datasets with defined join keys
2. **Processes Selectors:** Evaluates each selector (whether static picks or reactive) to determine which datasets and variables are selected
3. **Determines Merge Order:** Uses topological sort based on the `join_keys` to determine the optimal order for merging datasets.
4. **Handles Variable Conflicts:** Automatically renames variables when:
 - Multiple selectors choose variables with the same name from different datasets
 - Foreign key variables would conflict with existing variables
 - Renaming follows the pattern `{column-name}_{dataset-name}`
5. **Performs Merge:** Generates and executes merge code that:
 - Selects only required variables from each dataset
 - Applies any filters defined in selectors
 - Joins datasets using specified join function and join keys
 - Maintains reproducibility through generated R code
6. **Updates Join Keys:** Creates new join key relationships for the merged dataset ("and") relative to remaining datasets in the `teal_data` object
7. **Tracks Variables:** Keeps track of the variable names in the merged dataset

Usage Pattern

```
# In your Shiny server function
merged <- merge_srv(
  id = "merge",
  data = shiny::reactive(my_teal_data),
  selectors = list(
    selector1 = picks(...),
```

```

    selector2 = shiny::reactive(picks(...))
  ),
  output_name = "anl",
  join_fun = "dplyr::left_join"
)

# Access merged data
merged_data <- merged$data() # teal_data object with merged dataset
anl <- merged_data[["anl"]]  # The actual merged data.frame/tibble

# Get variable mapping
vars <- merged$variables()
# Returns: list(selector1 = c("VAR1", "VAR2"), selector2 = c("VAR3", "VAR4_ADSL"))

# Get reproducible code
code <- teal.code::get_code(merged_data)

```

Merge Logic Details

Dataset Order: Datasets are merged in topological order based on join keys. The first dataset acts as the "left" side of the join, and subsequent datasets are joined one by one.

Join Keys: The function uses join keys from the source `teal_data` object to determine:

- Which datasets can be joined together
- Which columns to use for joining (the `by` parameter)
- Whether datasets need intermediate joins (not yet implemented)

Variable Selection: For each dataset being merged:

- Selects user-chosen variables from selectors
- Includes foreign key variables needed for joining (even if not explicitly selected)
- Removes duplicate foreign keys after join (they're already in the left dataset)

Conflict Resolution: When variable names conflict:

- Variables from later datasets get suffixed with `_dataname`
- Foreign keys that match are merged (not duplicated)
- The mapping returned in `merge_vars` reflects the final names

Integration with Selectors

`merge_srv` is designed to work with `picks_srv()` which creates selector objects:

```

# Create selectors in server
selectors <- picks_srv(
  picks = list(
    adsl = picks(...),
    adae = picks(...)
  )
)

```

```

    ),
    data = data
  )

# Pass to merge_srv
merged <- merge_srv(
  id = "merge",
  data = data,
  selectors = selectors
)

```

See Also

- [picks_srv\(\)](#) for creating selectors
- [teal.data::join_keys\(\)](#) for defining dataset relationships

Examples

```

# Complete example with CDISC data
library(teal.picks)
library(teal.data)
library(shiny)

# Prepare data with join keys
data <- teal_data()
data <- within(data, {
  ADSL <- teal.data::rADSL
  ADAE <- teal.data::rADAE
})
join_keys(data) <- default_cdisc_join_keys[c("ADSL", "ADAE")]

# Create Shiny app
ui <- fluidPage(
  picks_ui("adsl", picks(datasets("ADSL"), variables())),
  picks_ui("adae", picks(datasets("ADAE"), variables())),
  verbatimTextOutput("code"),
  verbatimTextOutput("vars")
)

server <- function(input, output, session) {
  # Create selectors
  selectors <- list(
    adsl = picks_srv("adsl",
      data = shiny::reactive(data),
      picks = picks(datasets("ADSL"), variables())
    ),
    adae = picks_srv("adae",
      data = shiny::reactive(data),
      picks = picks(datasets("ADAE"), variables())
    )
  )
}

```

```

# Merge datasets
merged <- merge_srv(
  id = "merge",
  data = shiny::reactive(data),
  selectors = selectors,
  output_name = "anl",
  join_fun = "dplyr::left_join"
)

# Display results
output$code <- renderPrint({
  cat(teal.code::get_code(merged$data()))
})

output$vars <- renderPrint({
  merged$variables()
})
}
if (interactive()) {
  shinyApp(ui, server)
}

```

picks

Choices/selected settings

Description

Define choices and default selection for variables. `picks` allows app-developer to specify datasets, variables and values to be selected by app-user during Shiny session. Functions are based on the idea of choices/selected where app-developer provides choices and what is selected by default. App-user changes selected interactively (see [picks_module](#)).

Usage

```
picks(..., check_dataset = TRUE)
```

```
datasets(choices = tidyselect::everything(), selected = 1L, fixed = NULL, ...)
```

```

variables(
  choices = tidyselect::everything(),
  selected = 1L,
  multiple = NULL,
  fixed = NULL,
  ordered = FALSE,
  ...
)

```

```

values(
  choices = function(x) !is.na(x),
  selected = function(x) !is.na(x),
  multiple = TRUE,
  fixed = NULL,
  ...
)

```

Arguments

...	for <code>picks(...)</code> : hierarchical structure that contains <code>datasets()</code> as first element and optionally <code>variables()</code> and <code>values()</code> for <code>variables(...)</code> and <code>values(...)</code> : additional arguments delivered to <code>pickerInput</code> , see <code>shinyWidgets::pickerOptions()</code> for available options as well as documentation for <code>bootstrap-select v1.14.0-beta3</code> or higher for newer options (e.g., <code>allow-clear</code> that allows clearing the selection).
<code>check_dataset</code>	(<code>logical(1)</code>) whether to check that the first element of <code>picks</code> is <code>datasets()</code> . This is useful to set to <code>FALSE</code> when creating <code>picks</code> objects that have a required dataset that is not selected by the user and defined in the module itself.
<code>choices</code>	(<code>tidyselect::language</code> or <code>character</code>) Available values to choose.
<code>selected</code>	(<code>tidyselect::language</code> or <code>character</code>) Choices to be selected.
<code>fixed</code>	(<code>logical(1)</code>) selection will be fixed and not possible to change interactively.
<code>multiple</code>	(<code>logical(1)</code>) if more than one selection is possible.
<code>ordered</code>	(<code>logical(1)</code>) if the selected should follow the selection order. If <code>FALSE</code> selected returned from <code>srv_module_input()</code> would be ordered according to order in <code>choices</code> .

Value

For `picks()` it returns an object of `picks` class, which is a list of `pick` objects with additional attributes for Shiny interactivity. For `datasets()`, `variables()`, and `values()` it returns a `pick` object with class corresponding to the type of selection including the choices and selected values.

tidyselect support

Both `choices` and `selected` parameters support `tidyselect` syntax, enabling dynamic and flexible variable selection patterns. This allows choices to be determined at runtime based on data characteristics rather than hard-coded values.

Using tidyselect for choices and selected:

When `choices` uses `tidyselect`, the available options are determined dynamically based on actually selected data:

- `tidyselect::everything()` - All variables/datasets
- `tidyselect::starts_with("prefix")` - Variables starting with a prefix
- `tidyselect::ends_with("suffix")` - Variables ending with a suffix
- `tidyselect::contains("pattern")` - Variables containing a pattern
- `tidyselect::matches("regex")` - Variables matching a regular expression

- `tidyselect::where(predicate)` - Variables/datasets satisfying a predicate function
- `tidyselect::all_of(vars)` - All specified variables (error if missing)
- `tidyselect::any_of(vars)` - Any specified variables (silent if missing)
- Range selectors like `Sepal.Length:Petal.Width` - Variables between two positions
- Integer indices (e.g., `1L`, `1L:3L`, `c(1L, 3L, 5L)`) - Select by position. Be careful, must be integer!

The selected parameter can use the same syntax but it will be applied to the subset defined in `choices`. This means that `choices = is.numeric`, `selected = is.factor` or `choices = c("a", "b", "c")`, `selected` will imply an empty `selected`.

Warning: Using explicit character values for `selected` with dynamic `choices` may cause issues if the selected values are not present in the dynamically determined `choices`. Prefer using numeric indices (e.g., `1` for first variable) when `choices` is dynamic.

Structure and element dependencies

The `picks()` function creates a hierarchical structure where elements depend on their predecessors, enabling cascading reactive updates during Shiny sessions.

Element hierarchy:

A `picks` object must follow this order:

1. `datasets()` - to select a dataset. Always the first element (required).
2. `variables()` - To select columns from the chosen dataset.
3. `values()` - To select specific values from the chosen variable(s).

Each element's `choices` are evaluated within the context of its predecessor's selection.

How dependencies work:

- **Fixed dataset:** When `datasets(choices = "iris")` specifies one dataset, the `variables()` `choices` are evaluated against that dataset columns.
- **Multiple dataset choices:** When `datasets(choices = c("iris", "mtcars"))` allows multiple options, `variables()` `choices` are re-evaluated each time the user selects a different dataset. This creates a reactive dependency where variable `choices` update automatically.
- **Dynamic dataset choices:** When using `datasets(choices = tidyselect::where(is.data.frame))`, all available data frames are discovered at runtime, and variable `choices` adapt to whichever dataset the user selects.
- **Variable to values:** Similarly, `values()` `choices` are evaluated based on the selected variable(s), allowing users to filter specific levels or values. When multiple variables are selected, then `values` will be a concatenation of the columns.

Best practices:

- Always start with `datasets()` - this is enforced by validation
- Use dynamic `choices` in `variables()` when working with multiple datasets to ensure compatibility across different data structures
- Prefer `tidyselect::everything()` or `tidyselect::where()` predicates for flexible variable selection that works across datasets with different schemas
- Use numeric indices for `selected` when `choices` are dynamic to avoid referencing variables that may not exist in all datasets

Important: values() requires type-aware configuration:

Why values() is different from datasets() and variables():

datasets() and variables() operate on named lists of objects, meaning they work with character-based identifiers. This allows you to use text-based selectors like starts_with("S") or contains("prefix") consistently for both datasets and variable names.

values() is fundamentally different because it operates on the **actual data content** within a selected variable (column). The type of data in the column determines what kind of filtering makes sense:

- numeric **columns** (e.g., age, height, price) contain numbers
- character/factor **columns** (e.g., country, category, status) contain categorical values
- Date/POSIXct **columns** contain temporal data
- logical **columns** contain TRUE/FALSE values

Type-specific UI controls:

The values() function automatically renders different UI controls based on data type:

- numeric **data**: Creates a sliderInput for range selection
 - choices must be a numeric vector of length 2: c(min, max)
 - selected must be a numeric vector of length 2: c(selected_min, selected_max)
- **Categorical data** (character/factor): Creates a pickerInput for discrete selection
 - choices can be a character vector or predicate function
 - selected can be specific values or a predicate function
- Date/POSIXct **data**: Creates date/datetime range selectors
 - choices must be a Date or POSIXct vector of length 2
- logical **data**: Creates a checkbox or picker for TRUE/FALSE selection

Developer responsibility:

App developers must ensure values() configuration matches the variable type:

1. **Know your data**: Understand what type of variable(s) users might select
2. **Configure appropriately**: Set choices and selected to match expected data types
3. **Use predicates for flexibility**: When variable type is dynamic, use predicate functions like function(x) !is.na(x) (the default) to handle multiple types safely

Examples of correct usage:

```
# For a numeric variable (e.g., age)
picks(
  datasets(choices = "demographic"),
  variables(choices = "age", multiple = FALSE),
  values(choices = c(0, 100), selected = c(18, 65))
)

# For a categorical variable (e.g., country)
picks(
  datasets(choices = "demographic"),
  variables(choices = "country", multiple = FALSE),
  values(choices = c("USA", "Canada", "Mexico"), selected = "USA")
)
```

```
# Safe approach when variable type is unknown - use predicates
picks(
  datasets(choices = "demographic"),
  variables(choices = tidyselect::everything(), selected = 1L),
  values(choices = function(x) !is.na(x), selected = function(x) !is.na(x))
)

Common mistakes to avoid:

# WRONG: Using string selectors for numeric data
values(choices = starts_with("5")) # Doesn't make sense for numeric data!

# WRONG: Providing categorical choices for a numeric variable
values(choices = c("low", "medium", "high")) # Won't work if variable is numeric!

# WRONG: Providing numeric range for categorical variable
values(choices = c(0, 100)) # Won't work if variable is factor/character!
```

Example: Three-level hierarchy:

```
picks(
  datasets(choices = c("iris", "mtcars"), selected = "iris"),
  variables(choices = tidyselect::where(is.numeric), selected = 1L),
  values(choices = tidyselect::everything(), selected = seq_len(10))
)
```

In this example:

- User first selects a dataset (iris or mtcars)
- Variable choices update to show only numeric columns from selected dataset
- After selecting a variable, value choices show all unique values from that column

Examples

```
# Select columns from iris dataset using range selector
picks(
  datasets(choices = "iris"),
  variables(choices = Sepal.Length:Petal.Width, selected = 1L)
)

# Single variable selection from iris dataset
picks(
  datasets(choices = "iris", selected = "iris"),
  variables(choices = c("Sepal.Length", "Sepal.Width"), selected = "Sepal.Length", multiple = FALSE)
)

# Dynamic selection: any variable from iris, first selected by default
picks(
  datasets(choices = "iris", selected = "iris"),
  variables(choices = tidyselect::everything(), selected = 1L, multiple = FALSE)
)

# Multiple dataset choices: variable choices will update when dataset changes
```

```

picks(
  datasets(choices = c("iris", "mtcars"), selected = "iris"),
  variables(choices = tidyselect::everything(), selected = 1L, multiple = FALSE)
)

# Select from any dataset, filter by numeric variables
picks(
  datasets(choices = c("iris", "mtcars"), selected = 1L),
  variables(choices = tidyselect::where(is.numeric), selected = 1L)
)

# Fully dynamic: auto-discover datasets and variables
picks(
  datasets(choices = tidyselect::where(is.data.frame), selected = 1L),
  variables(choices = tidyselect::everything(), selected = 1L, multiple = FALSE)
)

# Select categorical variables with length constraints
picks(
  datasets(choices = tidyselect::everything(), selected = 1L),
  variables(choices = is_categorical(min.len = 2, max.len = 15), selected = seq_len(2))
)

```

picks_datanames	<i>Extract datanames from list of picks</i>
-----------------	---

Description

Helper to decide which datanames are needed for a teal module from the user input.

Usage

```
picks_datanames(...)
```

Arguments

... One or more picks object.

Value

The names of the datasets used

Examples

```

picks_datanames(
  picks(
    datasets("ADSL", "ADSL"),
    variables("SEX")
  ),

```

```
picks(datasets("ADTTE", "ADTTE"))
)
```

picks_module

Interactive picks

Description

Creates UI and server components for interactive `picks()` in Shiny modules. The module is based on configuration provided via `picks()` and its responsibility is to determine relevant input values

The module supports both single and combined picks:

- Single picks objects for a single input
- Named lists of picks objects for multiple inputs

Usage

```
picks_ui(id, picks, container = "badge_dropdown")

## S3 method for class 'list'
picks_ui(id = "", picks, container = "badge_dropdown")

## S3 method for class 'picks'
picks_ui(id, picks, container = "badge_dropdown")

picks_srv(id, picks, data)

## S3 method for class 'list'
picks_srv(id = "", picks, data)

## S3 method for class 'picks'
picks_srv(id, picks, data)
```

Arguments

id	(character(1)) Shiny module ID. Required when picks is a single picks object. Only when picks is a named list, id is optional and can be NULL or "": <ul style="list-style-type: none"> • If provided, it is used as a namespace prefix for each list element, so the input IDs become <code><id>-<name></code>. • If NULL or "", the names of the list elements are used directly as the input IDs. This allows each element to be placed separately in a custom UI (e.g. with <code>picks_ui(id = "<name>", picks = picks[["<name>"]])</code>), while still resolving all of them with a single <code>picks_srv()</code> call.
picks	(picks or list) object created by <code>picks()</code> or a named list of such objects

container	(character(1) or function) UI container type. Can be one of <code>htmltools::tags</code> functions. By default, elements are wrapped in a package-specific drop-down.
data	(reactive) Reactive expression returning the data object to be used for populating choices

Details

The module uses S3 method dispatch to handle different ways to provide picks:

- `.picks` methods handle single ‘picks’ object
- `.list` methods handle multiple picks objects

The UI component (`picks_ui`) creates the visual elements, while the server component (`picks_srv`) manages the reactive logic,

Value

- `picks_ui()`: UI elements for the input controls
- `picks_srv()`: Server-side reactive logic returning the processed data

See Also

[picks\(\)](#) for creating ‘picks’ objects

Examples

```
library(shiny)

example_pick <- picks(
  datasets("ADSL"),
  variables(selected = c("SEX", "COUNTRY", "ARMCD"))
)
ui <- fluidPage(
  picks_ui("my_picks", picks = example_pick),
  h4("Resolved picks:"),
  verbatimTextOutput("result"),
  h4("Table:"),
  tableOutput("table")
)
server <- function(input, output, session) {
  data <- teal.data::teal_data("ADSL" = teal.data::rADSL)
  teal.data::join_keys(data) <- teal.data::default_cdisc_join_keys["ADSL"]
  selectors <- picks_srv(
    picks = list(my_picks = example_pick),
    data = reactive(data)
  )
  an1 <- merge_srv("merge", data = reactive(data), selectors = selectors)
  output$result <- renderPrint(cat(gsub("\\033\\[[0-9;]*m", "", format(selectors$my_picks()))))
  output$table <- renderTable(an1$data()$an1)
}
```

```
if (interactive()) {  
  shinyApp(ui, server)  
}
```

ranged*Select a range*

Description

Helper to work with ranges. Setting choices or selected to range using `ranged()` in any of them will automatically create a numeric, Date or POSIXct input to filter. `variables(choices)` must only refer to numeric, Date, or POSIXct columns. An informative error is raised if the resolved column type is unsupported.

Usage

```
ranged(min = -Inf, max = Inf)
```

Arguments

<code>min</code>	(numeric(1)) Minimal value.
<code>max</code>	(numeric(1)) Maximal value.

Value

A function that allows the use of a range in choices or selected of `values()` in numeric, Date, or POSIXct variables.

Examples

```
p <- picks(  
  datasets(choices = "mtcars"),  
  variables(choices = is.numeric, selected = 1),  
  values(choices = ranged(), ranged(20, 30))  
)  
resolver(data = list("mtcars label" = mtcars), x = p)
```

resolver	<i>Resolve picks</i>
----------	----------------------

Description

Resolve iterates through each picks element and determines values .

Usage

```
resolver(x, data)
```

Arguments

`x` (`picks()`) settings for picks.
`data` (`teal_data()` environment or list) any data collection supporting object extraction with `[[]]`. Used to determine values of unresolved picks.

Value

resolved picks.

Examples

```
x <- picks(datasets(tidyselect::where(is.data.frame)), variables("a", "a"))
data <- list(
  df1 = data.frame(a = as.factor(LETTERS[1:5]), b = letters[1:5]),
  df2 = data.frame(a = LETTERS[1:5], b = 1:5),
  m = matrix()
)
resolver(x = x, data = data)
```

tidyselectors	<i>tidyselect helpers</i>
---------------	---------------------------

Description

#' **[Experimental]** Predicate functions simplifying picks specification.

Usage

```
is_categorical(min.len, max.len)
```

Arguments

`min.len` (`integer(1)`) minimal number of unique values
`max.len` (`integer(1)`) maximal number of unique values

Value

A tidyselector that can be used directly in choices or selected of variables() in picks().

Examples

```
# select factor column but exclude foreign keys
variables(choices = is_categorical(min.len = 2, max.len = 10))

# Supports tidyselect helpers, e.g. to select all categorical variables with 2 to 10 unique values
dplyr::select(iris, dplyr::where(is_categorical(2, 10)))

p <- picks(
  datasets(is.data.frame, 2L),
  variables(is_categorical(2, 10))
)
resolver(data = list(mtcars = mtcars, iris = iris), x = p)
```

tm_merge

Merge module

Description

Example `teal::module` containing interactive inputs and displaying results of merge.

Usage

```
tm_merge(label = "merge-module", picks, transformers = list())
```

Arguments

label	(character(1)) Label shown in the navigation item for the module or module group. For modules() defaults to "root". See Details.
picks	(list of picks)
transformers	(list of teal_transform_module) that will be applied to transform module's data input. To learn more check vignette("transform-input-data", package = "teal").

Value

A teal::module object that merges datasets based on user selections and displays the results.

Examples

```

library(teal)

data <- within(teal.data::teal_data(), {
  iris <- iris
  mtcars <- mtcars
})

app <- init(
  data = data,
  modules = modules(
    modules(
      label = "Testing modules",
      tm_merge(
        label = "non adam",
        picks = list(
          a = picks(
            datasets("iris", "iris"),
            variables(
              choices = c("Sepal.Length", "Species"),
              selected = "Sepal.Length"
            ),
            values()
          )
        )
      )
    )
  )
)
if (interactive()) {
  shinyApp(app$ui, app$server, enableBookmarking = "server")
}

```

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